

USB PS2 KVM Console Extender Cat5 Extender - 500 ft
StarTech ID: SV565UTP



This USB and PS/2 VGA Console Extender lets you control a server, computer or multiple computers (connected through KVM Switch) over a standard Cat5 or Cat6 UTP network cable connection, at distances of up to 500ft away.

You can use your existing keyboard, mouse, and monitor to access both the server room and your office computer, saving space and avoiding the need for a dedicated remote console by allowing you to switch between workstation view and KVM view at the remote location.

For added convenience, the Console/KVM extender supports both USB and PS/2 computer connections, and is compatible with any brand of KVM Switch.

Designed to provide long lasting, reliable operation, the USB VGA Console Extender is backed by StarTech.com's 2-year warranty.

Applications and Solutions

- Use one or more servers in a server room from a remote location
- Monitor computer-controlled equipment in a factory or warehouse

Features

- Can be used with a single computer or connected to an existing KVM switch
- Supports auto-switching between host and remote users or dedicated control
- Both USB and PS/2-based computers are supported at the host and remote locations (PS/2 keyboard and mouse required for remote console)
 - Easy installation using industry-standard UTP network cable
 - Intuitive hotkey commands

Technical Specifications

- Warranty: 2 Years
- Maximum Cable Length: 500 ft. (150m)
- Product Height: 0.79 in [2 cm]
- Humidity: 0~80% RH
- Input Current: 0.2A
- Product Length: 2.95 in [7.5 cm]
- Operating Temperature: 0°C to 40°C (32°F to 104°F)
- Output Current: 0.6A
- Carton Quantity: 6
- Storage Temperature: -20°C to 60°C (-4°F to 140°F)
- Supported Resolutions: 1280x1024 @ 300ft/ 100m
1024x768 @ maximum cable length
- Shipping (Package) Weight: 3.54 lb [1.6 kg]
- Product Weight: 10.55 oz [299 g]
- Product Width: 6.1 in [15.5 cm]
- **Note:** Product weights, measurements and connectors indicate a single unit only (either Host or Remote)

